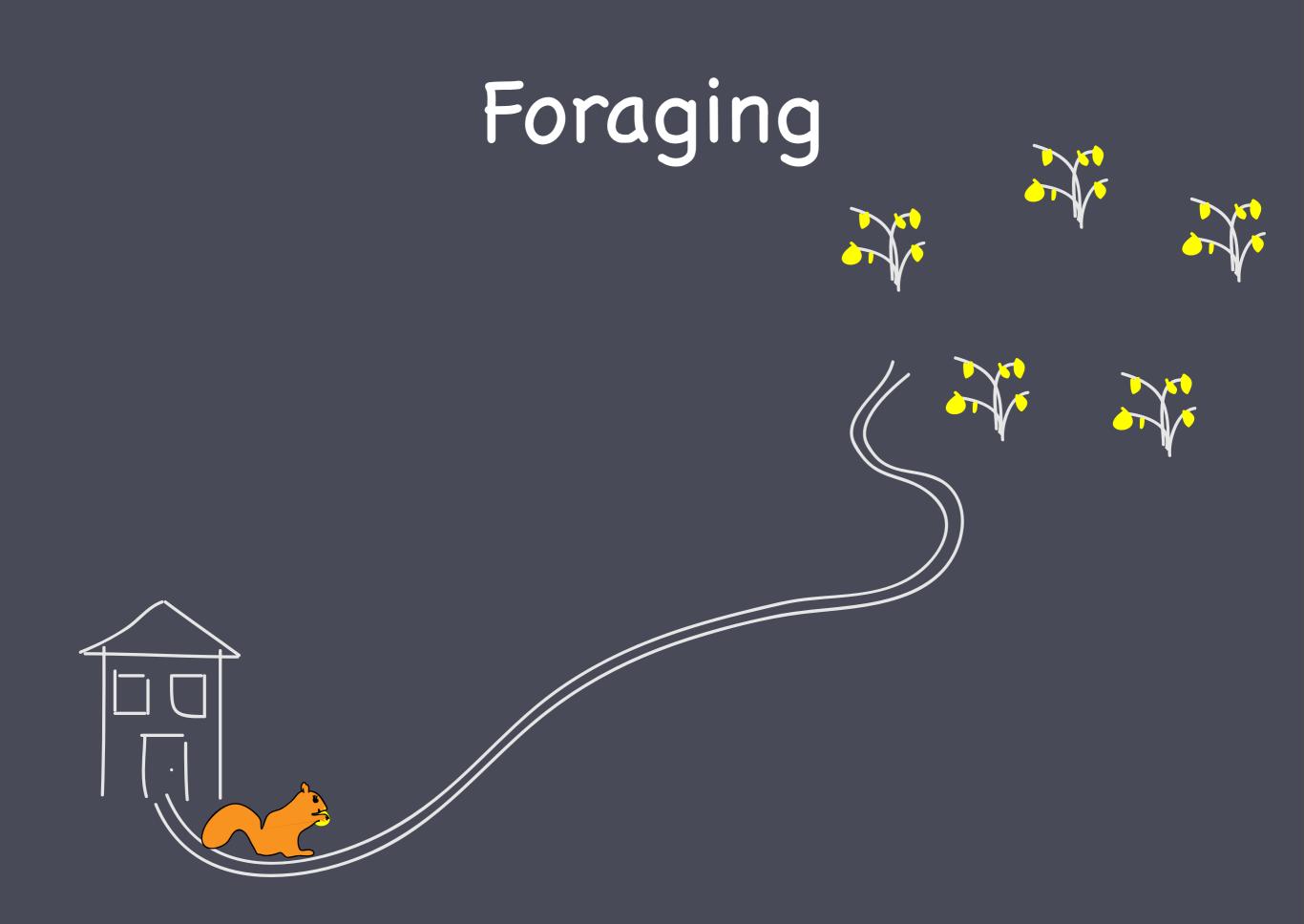
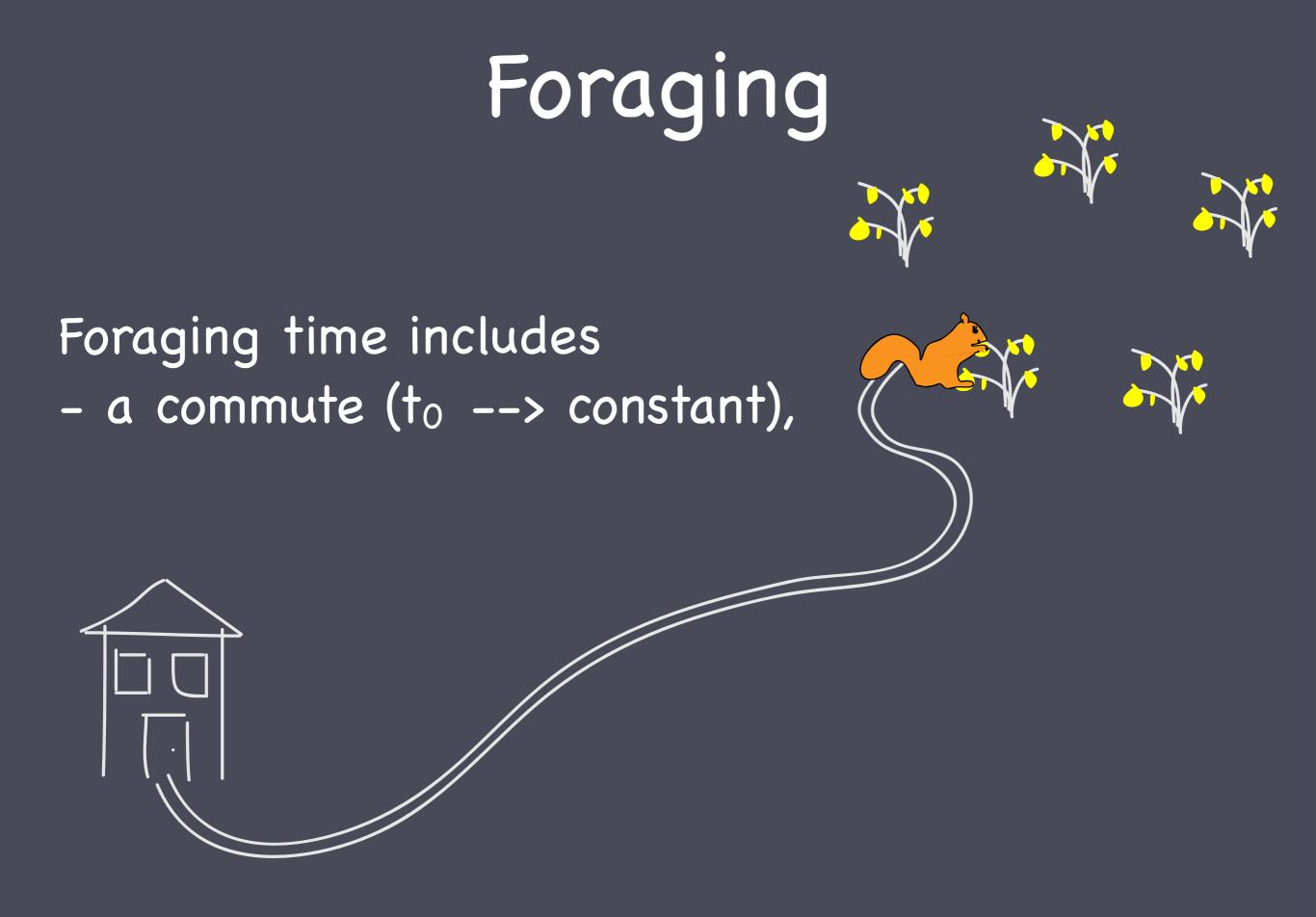
Today

- Foraging a complicated example that I'll use to emphasize the value of thinking about the problem in biological, graphical and formulaic terms.
- Ø Reminders:
 - Assignment 5 due Thursday
 No class on Monday (Thanksgiving)
 OSH 4 due Wednesday
 Regular PLQs.







Foraging time includes – a commute (t₀ --> constant), – a visit to each patch (nt_P)

Foraging

Foraging success is characterized by $f(t_p)$ = resource extracted from a single patch after a time t_p spent in the patch.

Remember the definition of $f(t_p)$ for an upcoming clicker Q.

(A) When food is scarce, it is best to maximize R(t).
(B) When food is scarce, it is best to maximize E(t).
(C) When food is abundant, with many competing priorities to deal with, it is best to maximize E(t).
(D) Maximizing E(t) and maximizing R(t) are the same.
(E) When food is abundant, it is best to maximize E(t).



(A) When food is scarce, it is best to maximize R(t).
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(D) Maximizing E(t) and maximizing R(t) are the same.
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Maximize average rate of resource extraction, that is, how (fast the squirrel gathers food.



If the squirrel visits n patches, each for t_p minutes, total time spent foraging is...

> (A) $t_{tot} = nt_p$ (B) $t_{tot} = nt_0$ (C) $t_{tot} = nt_0 + t_p$

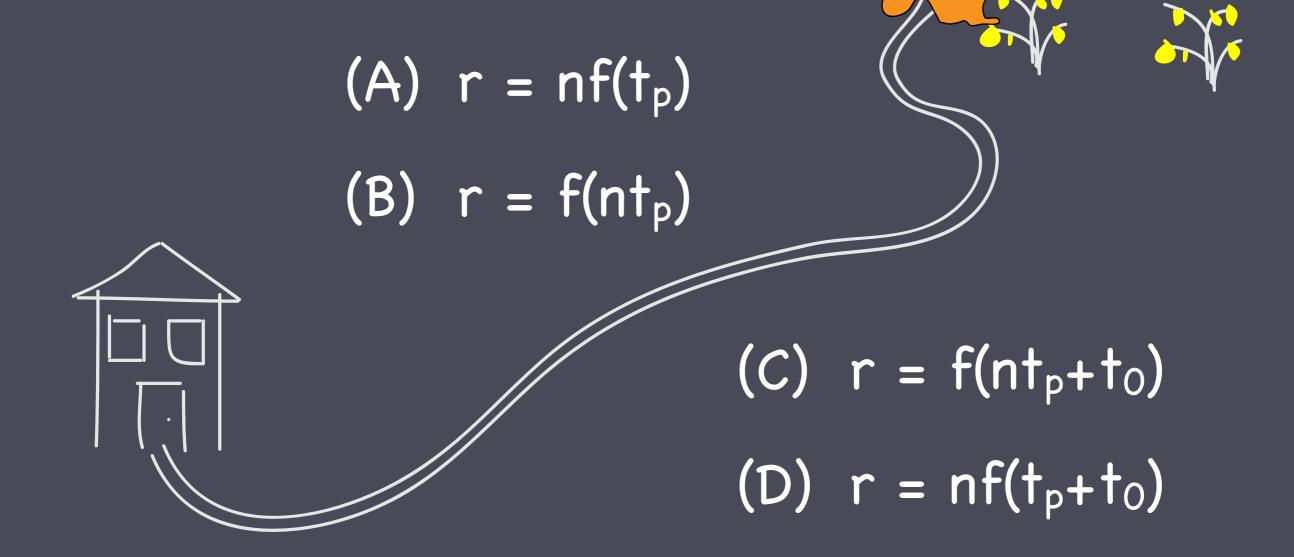
> > (D) $t_{tot} = nt_p + t_0$

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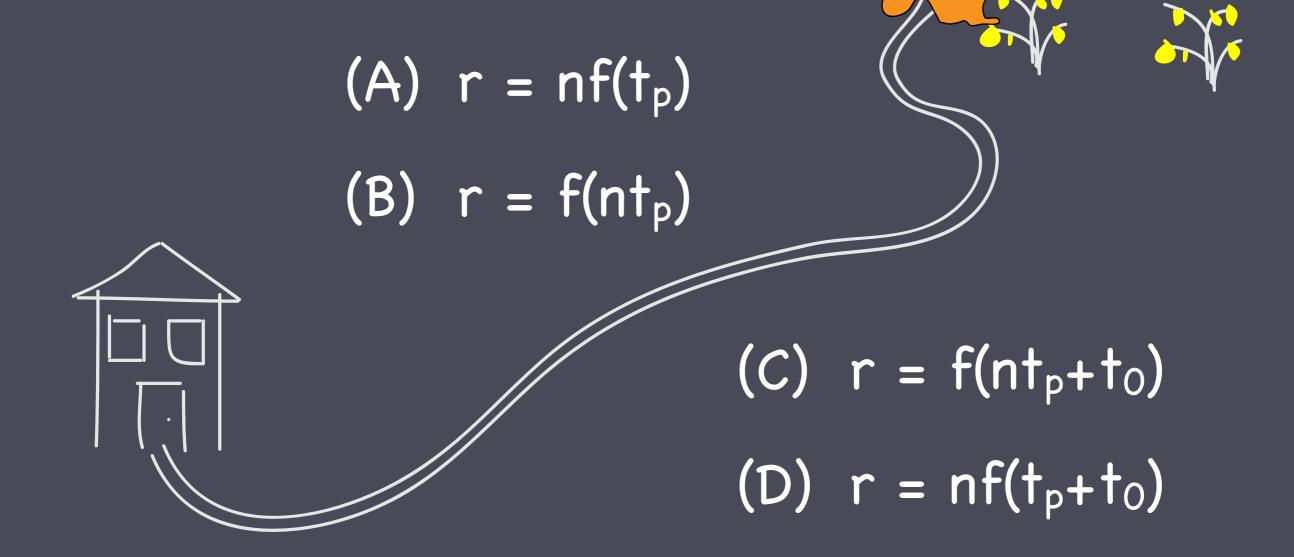
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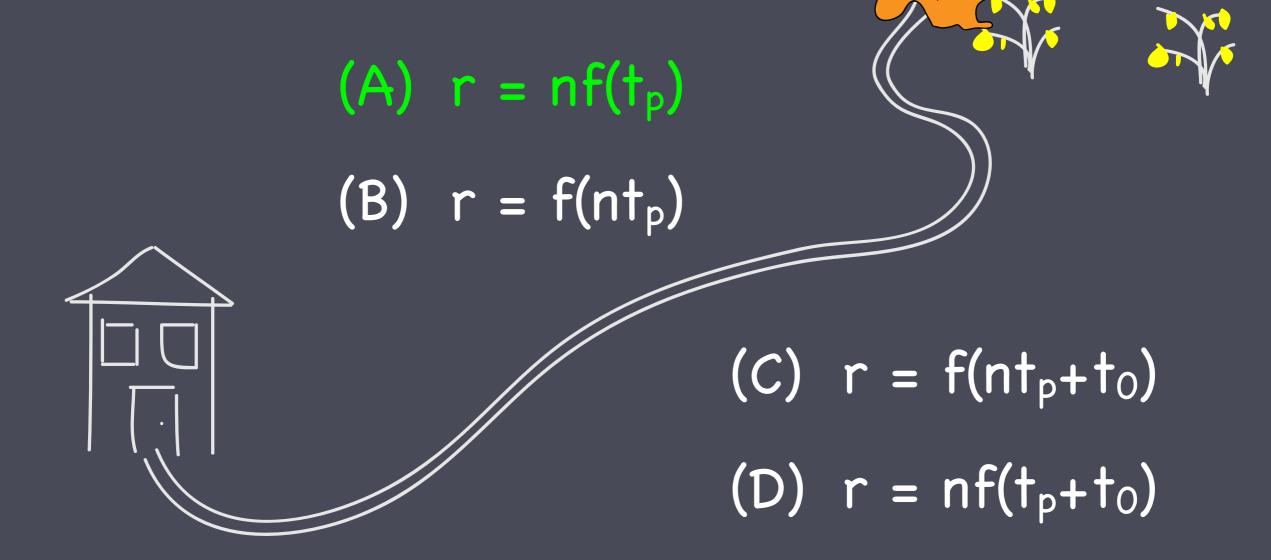
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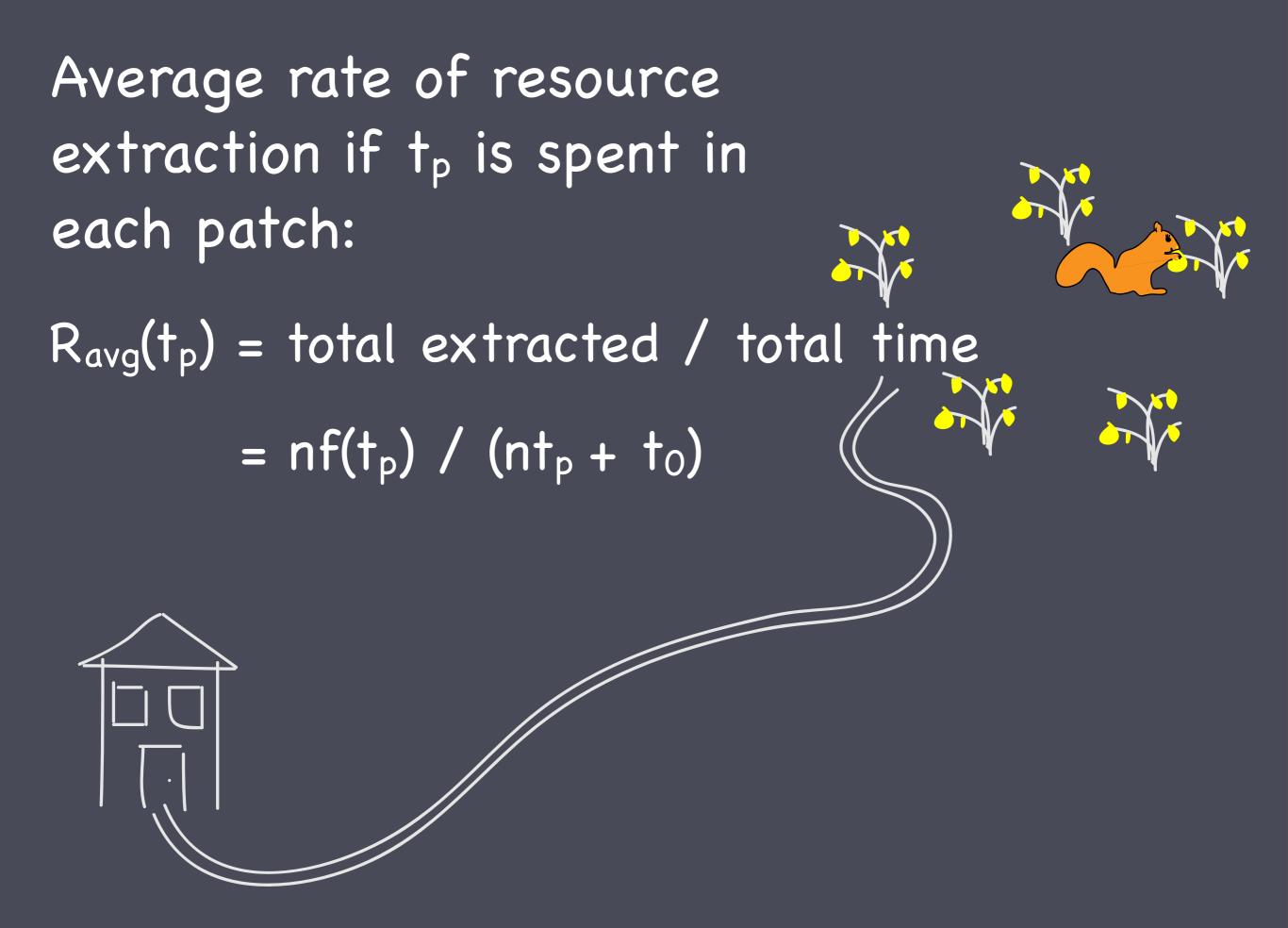
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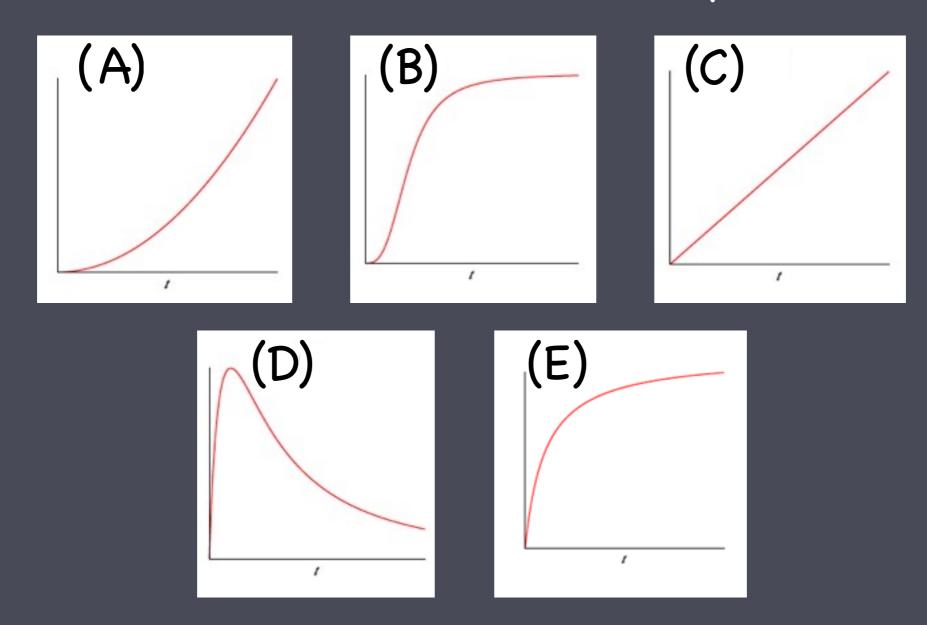


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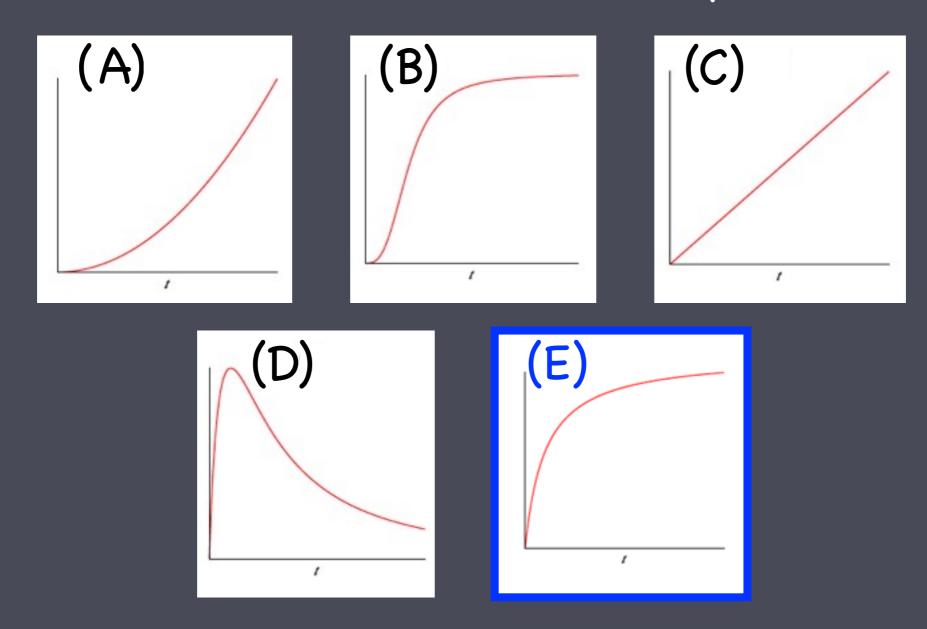




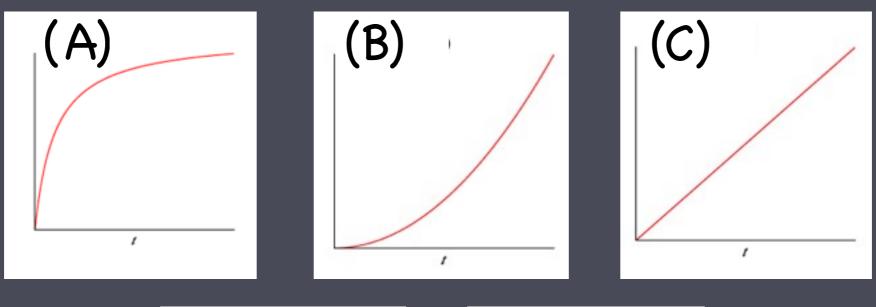
Collection goes well at first but gradually slows down as the resource is depleted.

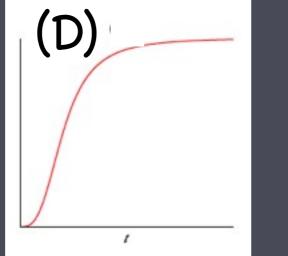


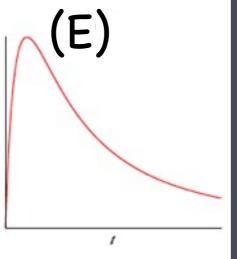
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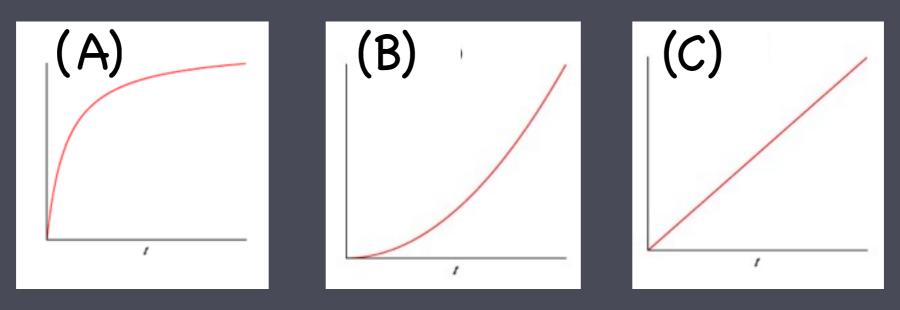
It is initially hard to find nuts but gets easier with time. Eventually, there are none left to collect.

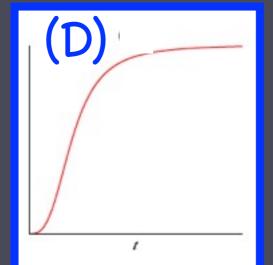


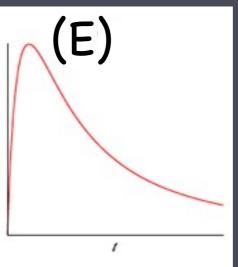




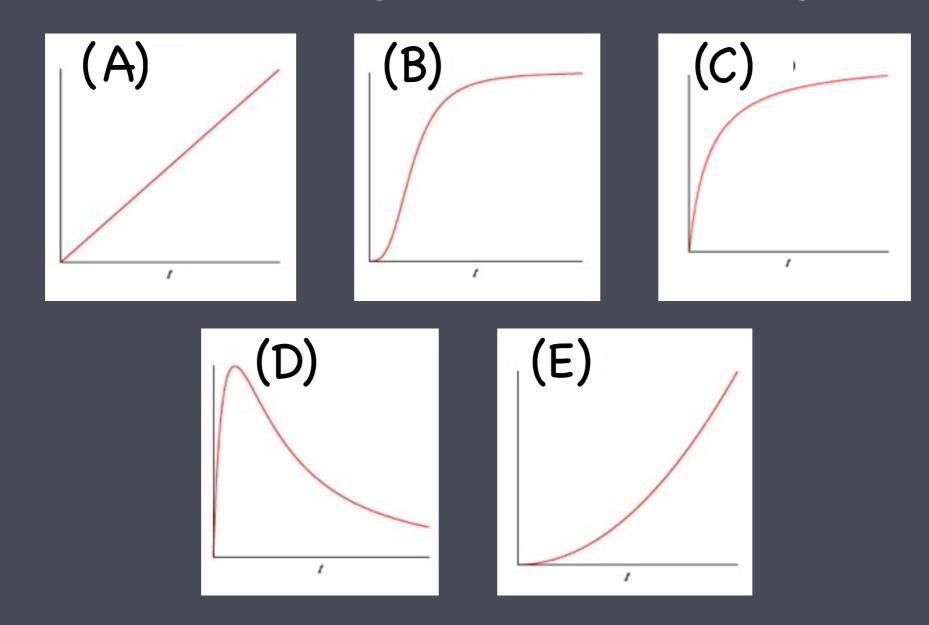
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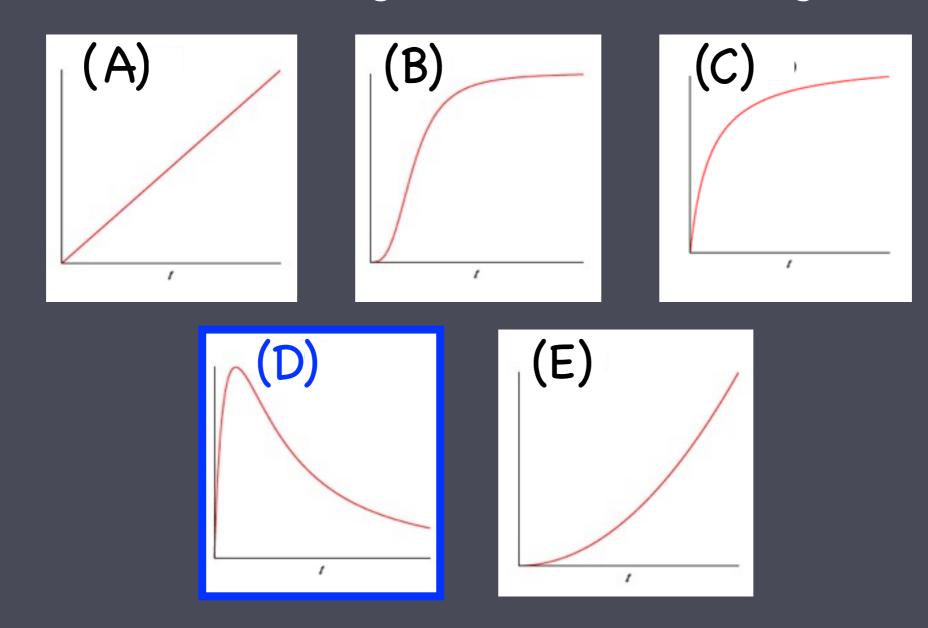




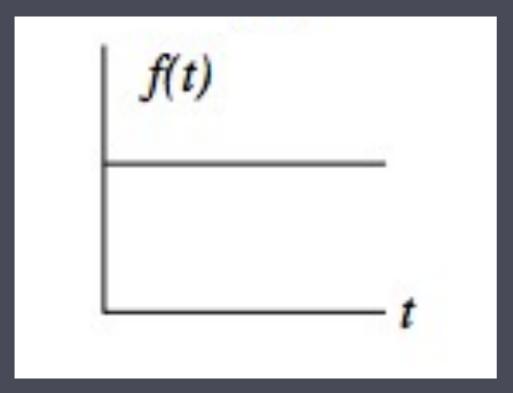
Initially, you collect some nuts but the birds figure out what you're doing and start stealing from you.



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Find t_p that maximizes $R_{avg} = nC / (nt_p + t_0)$



(A) $t_p = -t_0/n$ (B) $t_p = 0$ (C) Never leave.

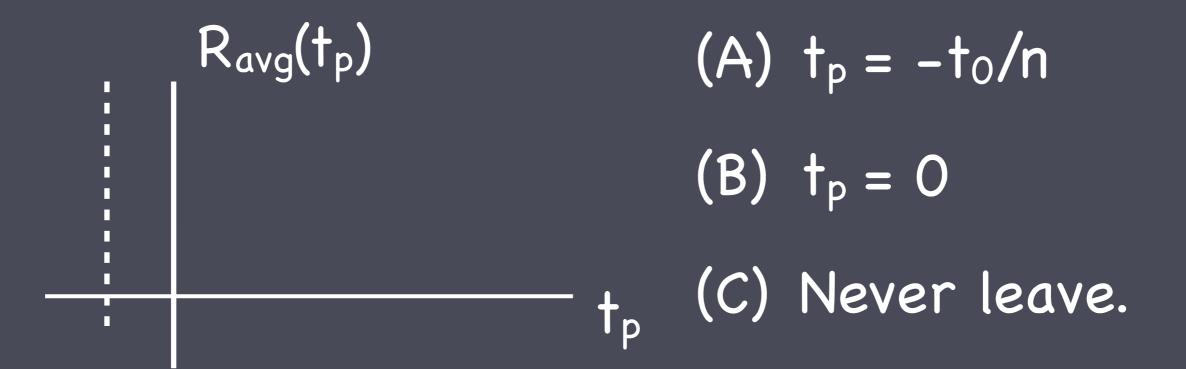
Think and/or sketch before you calculate.

Find t_p that maximizes $R_{avg} = nC / (nt_p + t_0)$

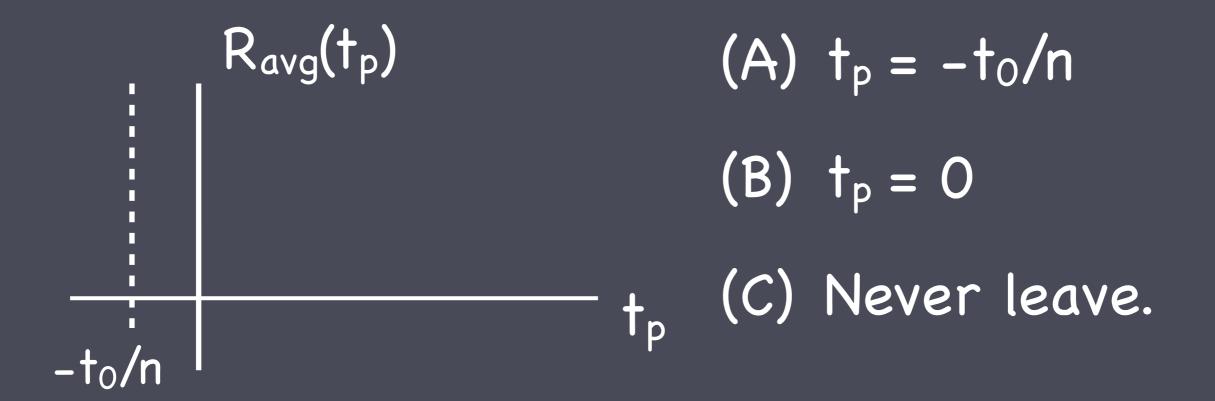
 $R_{avg}(t_p) \qquad (A) t_p = -t_0/n$ $(B) t_p = 0$ $t_p \qquad (C) Never leave.$

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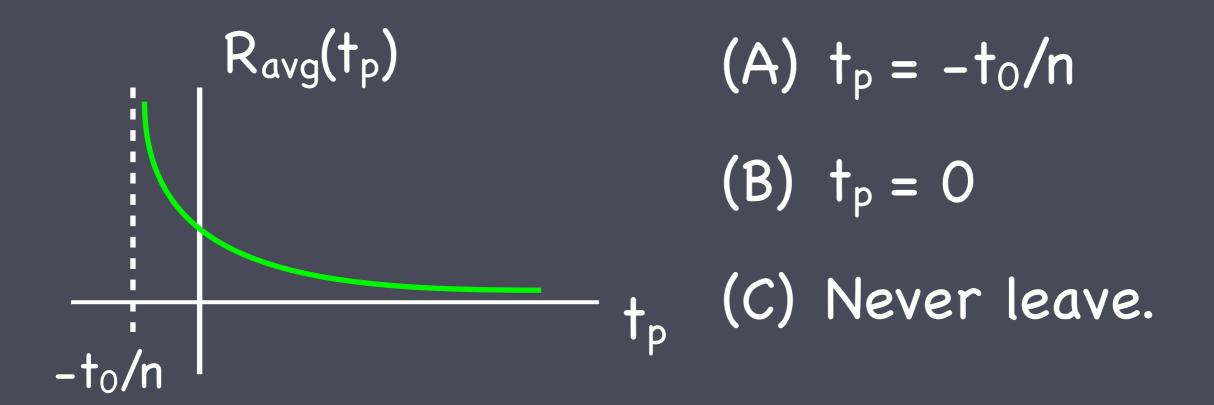
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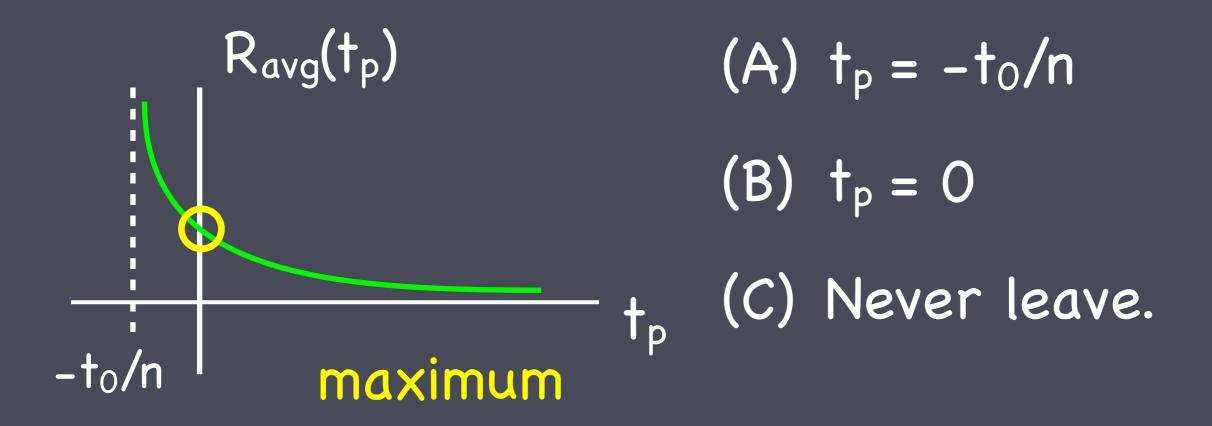
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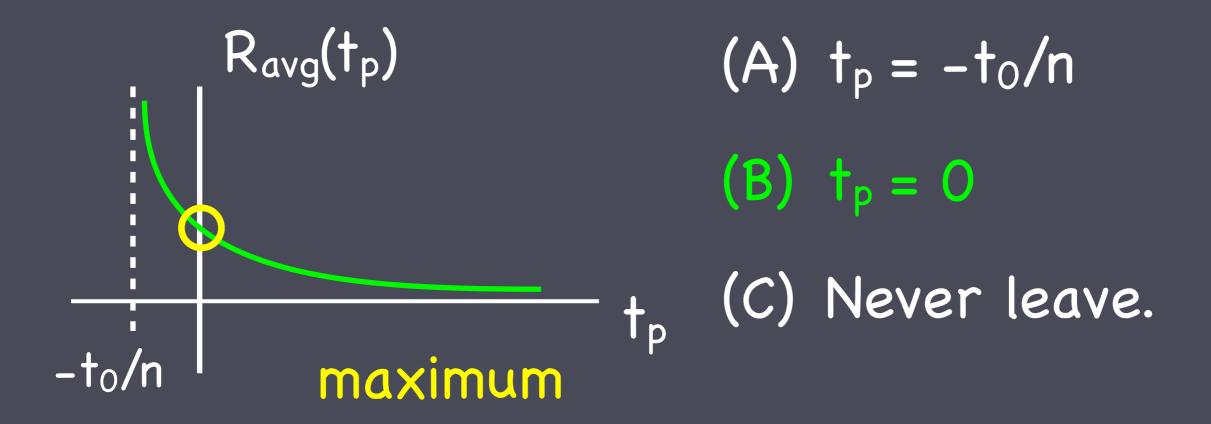
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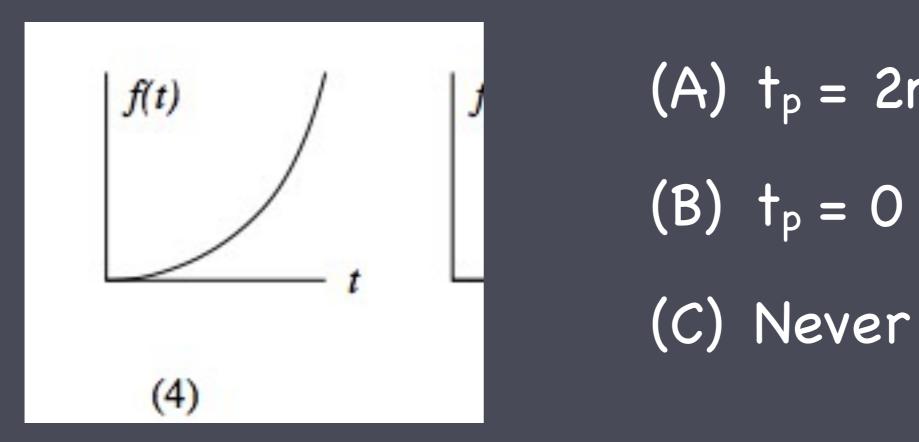


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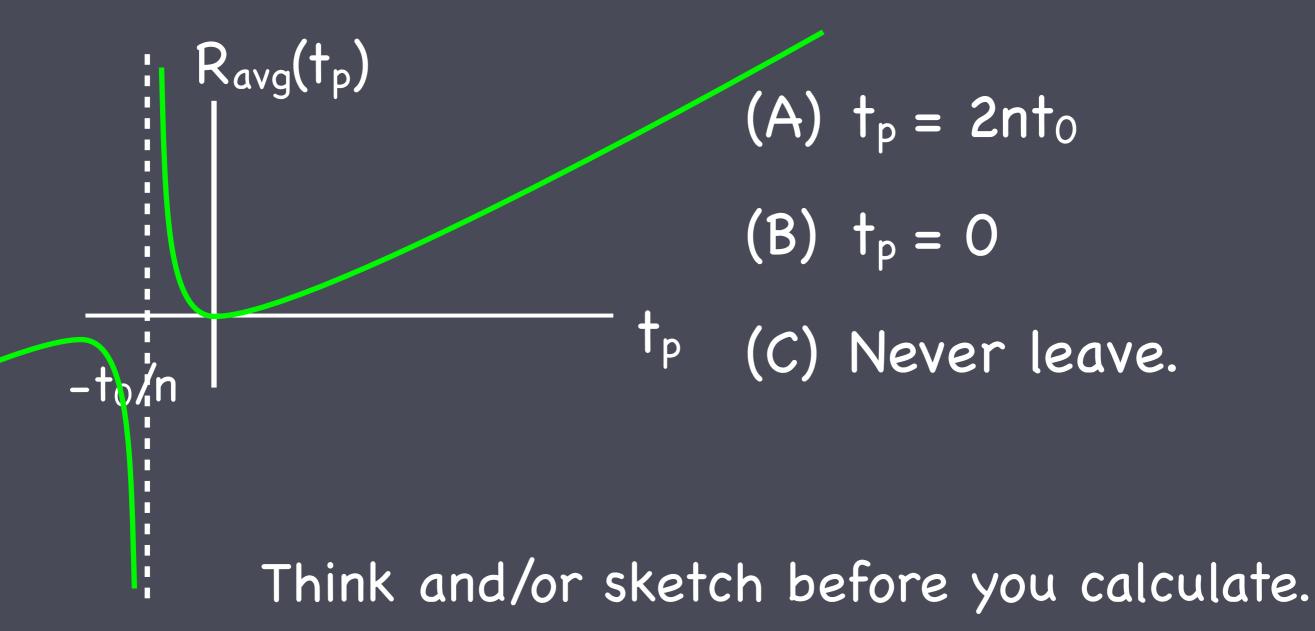
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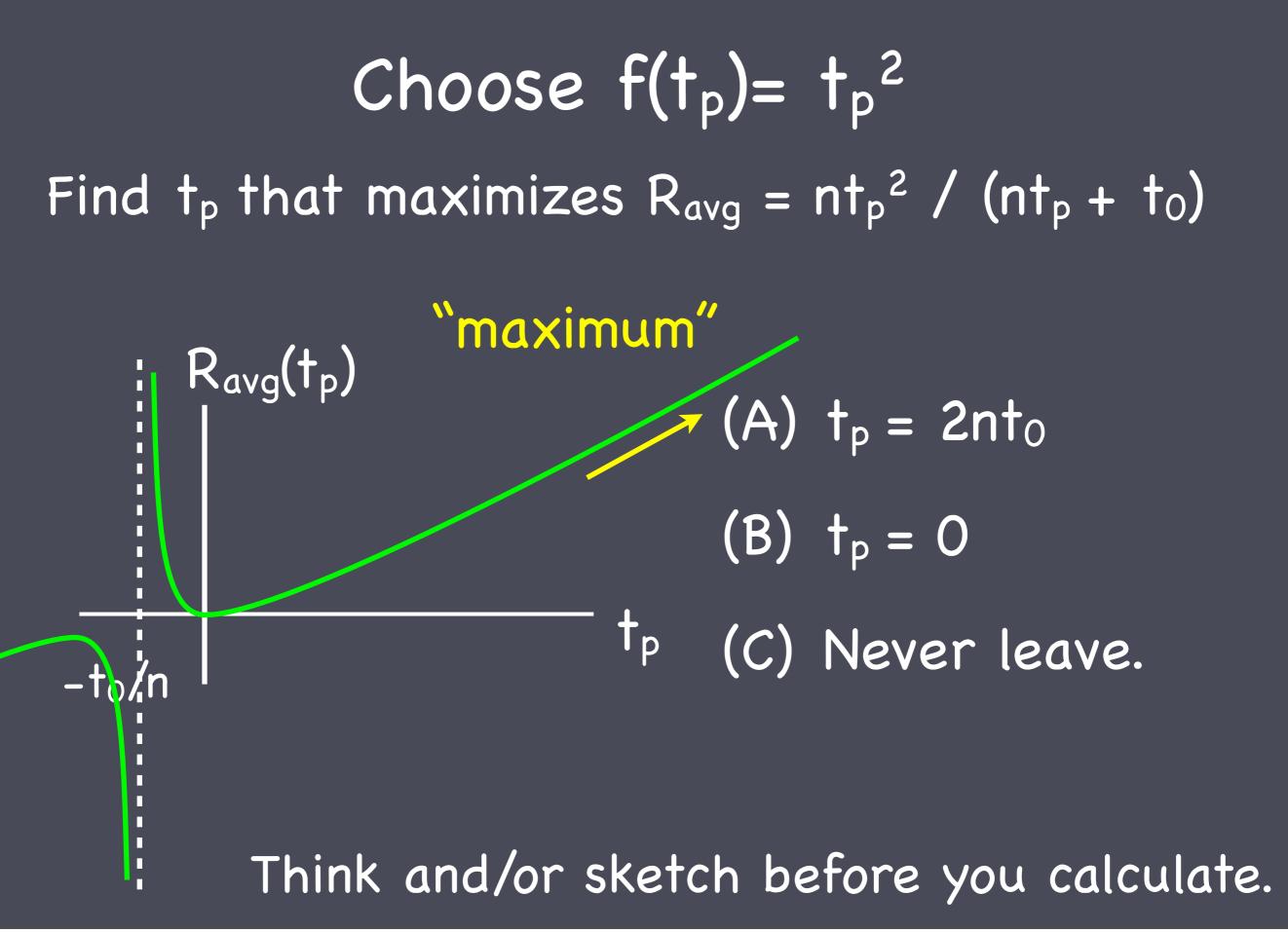
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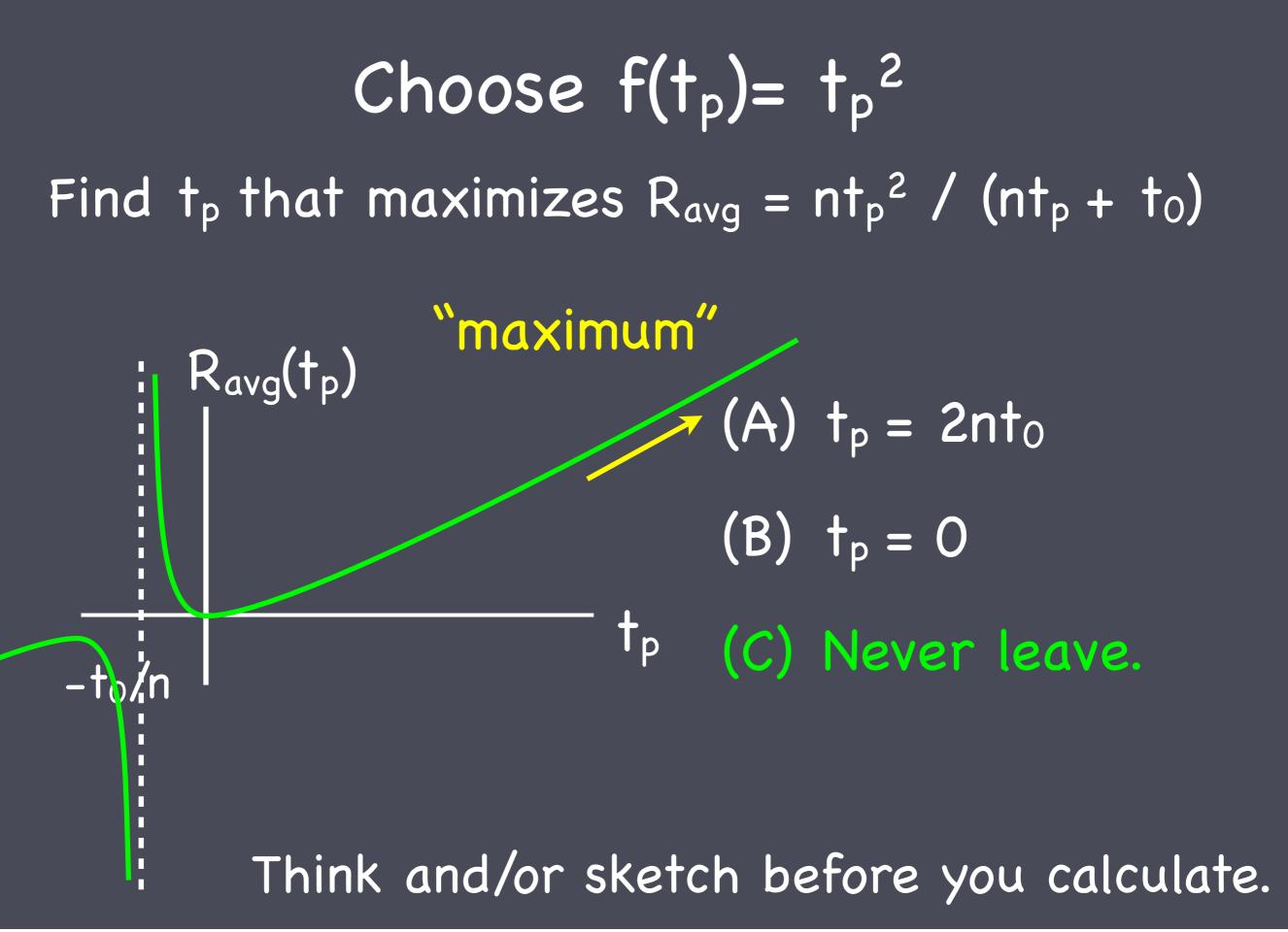
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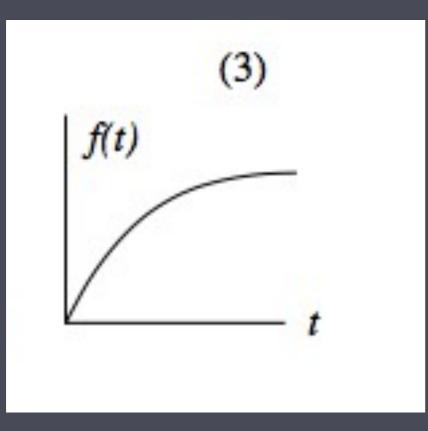
 $R_{avg}(t_p)$ (A) $t_p = 2nt_0$ $(B) \quad t_p = 0$ (C) Never leave. †_p $-t_0/n$ Think and/or sketch before you calculate.





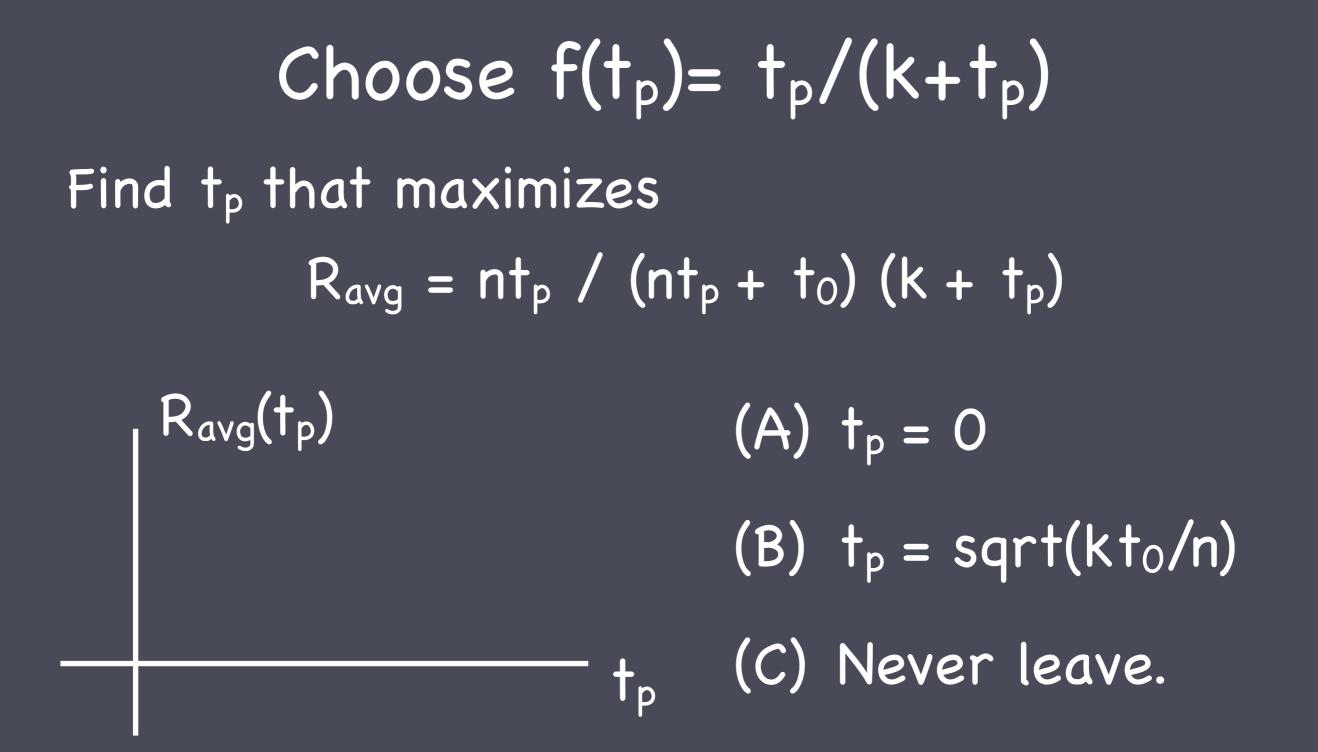


Choose $f(t_p) = t_p/(k+t_p)$ Find t_p that maximizes $R_{avg} = nt_p / (nt_p + t_0) (k + t_p)$

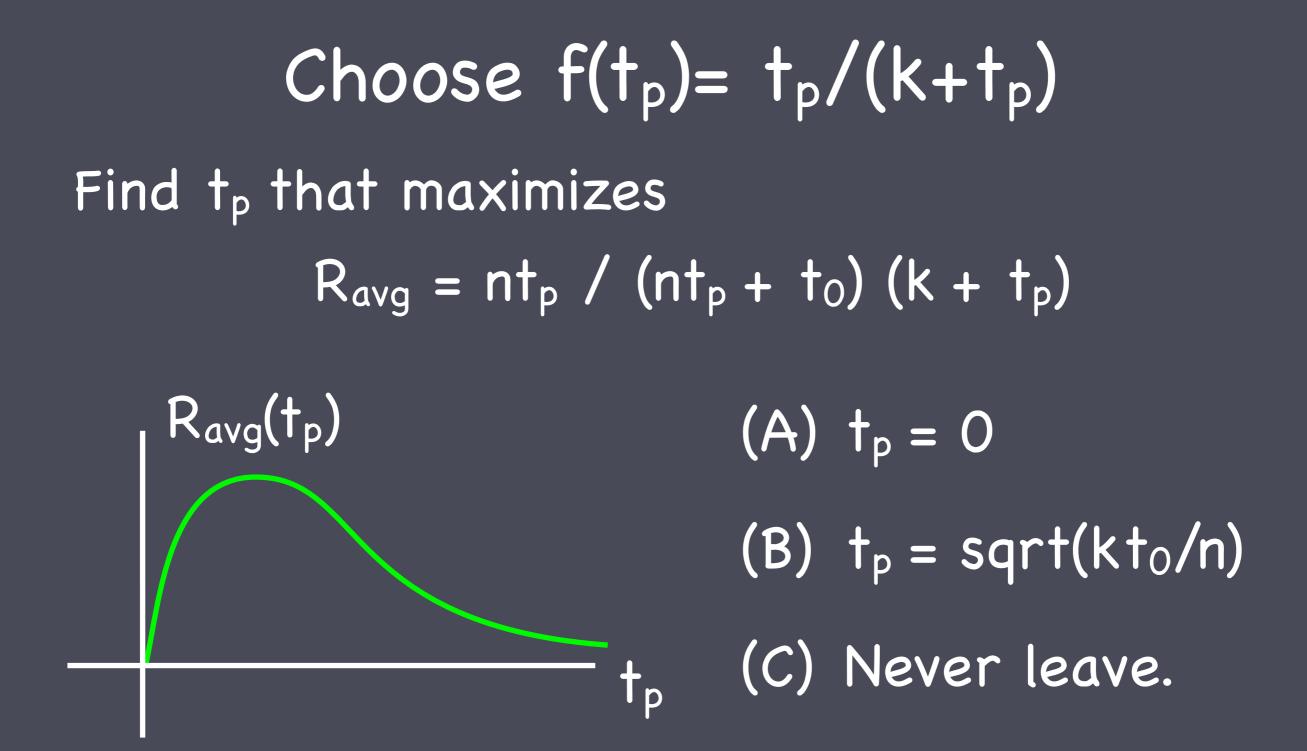


(A) t_p = 0
(B) t_p = sqrt(kt₀/n)
(C) Never leave.

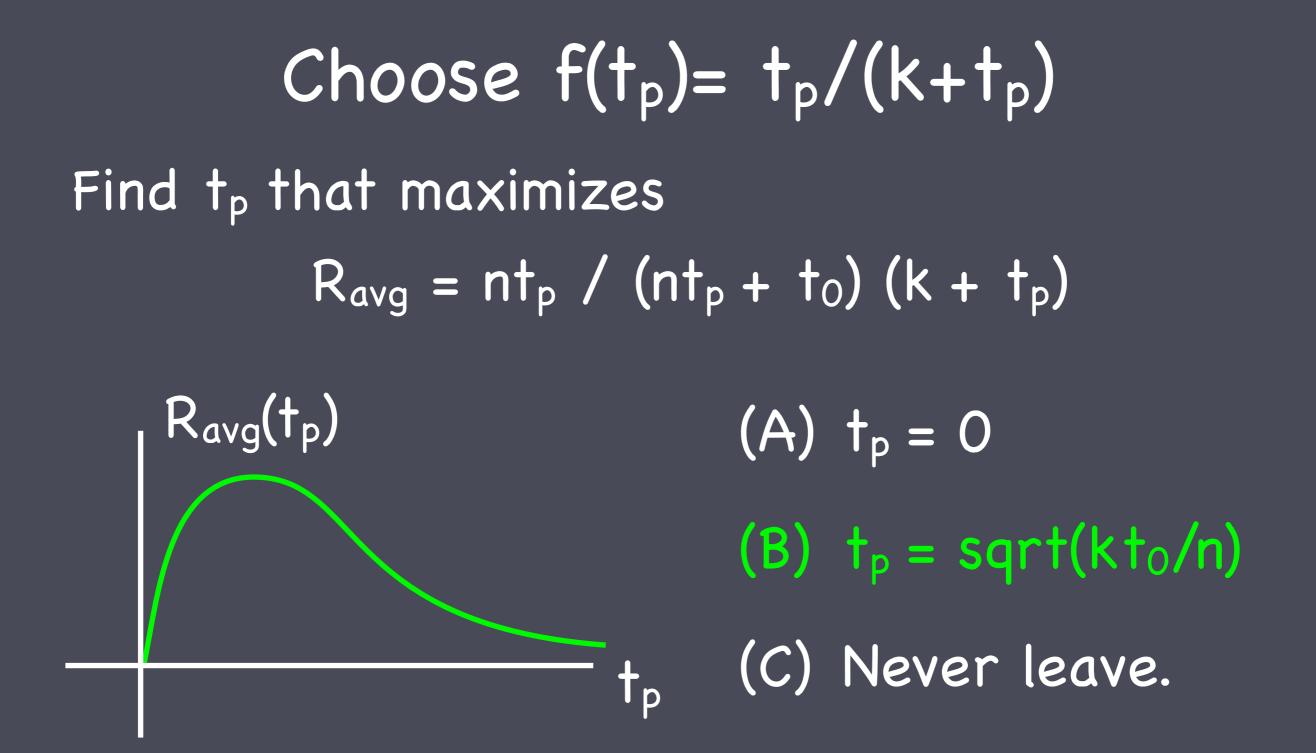
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Summary message:

It is useful to think about the physical problem and the function being optimized before jumping into calculating derivatives and finding absolute extrema.